

Hemington Primary School
Knowledge and Skills Progression
Art and Design Cycle B

Class 1

Class 1					
Creative use of materials	Drawing	Painting	Sculpture	Artists & Designers	Digital imagery
<ul style="list-style-type: none"> • I can print by pressing, rolling, rubbing, and stamping. • I can use shapes, textures, colours, and patterns in my collages. • Show control and accuracy when arranging and gluing materials. • Fold, crumple, tear and overlap papers on small and large scales. 	<ul style="list-style-type: none"> • Choose and use three different grades of pencils when drawing. • Explore tone techniques using different HB pencils then use these techniques within my work. • Know how to use charcoal, pencil, and pastels to create art. • Use a viewfinder to focus on a specific part of an object before drawing it. (A viewfinder is a simple square or rectangle cut out of card that you can look through. Using a viewfinder helps you to focus on something and not get distracted by what's around it. It will help you pay close attention to the image that you are trying to create.) 	<ul style="list-style-type: none"> • Know mixing Primary colours makes a secondary colour- red and yellow make orange. Red and blue make purple. Yellow and blue make green. • Know how to create brown paint. Mix the primary colours red, yellow, and blue. • Name all colours Red, yellow, pink, green, orange, purple, blue, white, black, brown, grey. • Create darker tones of colours. Add black paint. • Create lighter tones/tints of colours Add white paint. • Use paintbrushes for blocks of colours. • Use brushes for fine detail. 	<ul style="list-style-type: none"> • Know how to manipulate clay by rolling and kneading Rolling balls and snakes. • Make simple joins in clay. Add water and rub to join. • Use fingers to smooth out the clay. • Use tools confidently to add lines and dots to clay. (Toothpicks, pizza cutter, modelling tools) 	<ul style="list-style-type: none"> • I can suggest how artists have used colour, pattern, and shape. • I can create a piece of art in response to the work of an artist. <p>Castle and Sun pastels drawings inspired by Paul Klee.</p> <p>Animal sketching based on the work of Charles Darwin.</p> <p>Coral Reef art based on the work of Henri Matisse.</p>	<ul style="list-style-type: none"> • I can use different effects within an IT paint package. (Computing Curriculum)

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Class 2

Creative use of materials	Drawing	Painting	Sculpture	Artists & Designers	Digital imagery
<ul style="list-style-type: none"> • I can explore mosaics form different cultures to inspire my own collage. • I can print onto different materials using at least four colours. • Experiment with collage techniques such as tearing, overlapping and layering to create images and represent texture. (Tearing- using torn bits of variety of papers to fill in shapes, to add texture and colour to backgrounds. Overlapping images to create depth and interest. Resize, reposition, and rotate the images or layers in the collage) 	<ul style="list-style-type: none"> • Know how to use marks and lines to show texture in art. • Know how to use line, tone, shape and colour to represent figures and forms in movement. • Know how to show facial expressions and body language in sketches. Happy, sad, angry, shocked • To develop cross hatching and stippling techniques when drawing. (Crosshatching is a technique that utilizes parallel, intersecting lines to shade an illustration. Stippling is a drawing technique in which areas of light and shadow are created using nothing but dots.) • Explore different drawing techniques using different HB pencils within my work. 	<ul style="list-style-type: none"> • I can use a range of brushes to produce patterns, textures, lines and shapes. Thick for block colours Thin for fine detail • I can experiment with mood and feelings using colour. • Mix different shades of colours (3 or 4 shades of one colour for effect) Add black paint-darker Add white paint-lighter. • Select paint brushes for painting. • Create a colour wash for a background screen • Colour mixing and matching, tint, tone, shade. • Know how to show reflections in my art 	<ul style="list-style-type: none"> • Confidently sculpt clay and other mouldable materials. • Use tools to carve detailed patterns into clay Show wavy lines, zig zags, swirls, lines of different thickness and lengths. Horizontal, vertical and diagonal patterns. • Use fettling knife to cut slabs of clay. (Fettling knives are excellent tools for cutting slabs of clay. They can trim, cut, shape, form, construct, pierce, decorate, spread, carve, scrape, shave, slice, mince, and dice.) 	<ul style="list-style-type: none"> • I can explain some of the features of art from historical periods. • Experiment with styles used by other artists. • Explain some features of art from historical periods. <p>Self-portraits (coloured pencil) inspired by the artist Freda Kahlo.</p> <p>Explore the architect Vitruvius who designed a Roman Theatre and sketch the theatre</p>	<p>I can integrate my digital images and combine with other media into my art.</p>

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Class 3

Creative use of materials	Drawing	Painting	Sculpture	Artists & Designers	Digital imagery
<ul style="list-style-type: none"> • My print work includes printing onto fabrics, papers and other materials. • My prints combine a range of visual elements to reflect a purpose. <ul style="list-style-type: none"> • My prints are based on a theme from other cultures. • Explore Lino printing (Lino printing is a form of block printing that involves carving a pattern or design into a linoleum, rubber or vinyl surface that can then be printed from) • Add collage to painted, printed or drawn background. • Use a range of collage materials with a purpose in mind 	<ul style="list-style-type: none"> • I am developing my own style of drawing. • My drawings of still life include shadows and reflections. • My drawings communicate movement. <ul style="list-style-type: none"> • Explain why I have chosen specific techniques to create my art. • Use shading to create mood and feeling. • To draw perspective. Object in foreground, other objects smaller and further away. • Explore drawing texture in grids then use techniques and add them to work. • Sketch accurately using observational drawing techniques looking at an object or image. <ul style="list-style-type: none"> • To use highlights and shadows when drawing. 	<p>Name some different colours for Secondary colours Green- mint, lime, emerald, orange-bronze, tiger, honey</p> <p>Purple- violet, lilac, mauve, plum, indigo.</p> <ul style="list-style-type: none"> • Name neutral colours Beige, taupe, grey, cream, brown, black, and white. • Create pieces of work using pointillism style • Mix and match colours to create atmosphere and light effects. <ul style="list-style-type: none"> • Hue- Primary, secondary and tertiary colours • Tint - Pastel colours are generally tinted colours. Tinted colour remains the same colour, but it is paler than the original. 	<ul style="list-style-type: none"> • My 3d work contains both visual and tactile qualities. 	<ul style="list-style-type: none"> • I can explain some of the features of art from historical periods. • Know how to use feedback to make amendments and improvements to my art. <p>Perspective sketch of people taking shelter in an underground tunnel based on the work of Henry Moore.</p> <p>Produce a silhouette of a soldier with background of poppies using pointillism in the style of Georges-Pierre Seurat.</p> <p>Norman Foster, Robert Venturi and Denise Scott Brown, three highly influential architects whose</p>	<ul style="list-style-type: none"> • My digital artwork contains visual and tactile qualities to communicate an intention or purpose.

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		<ul style="list-style-type: none">• Tone Adding grey to a colour will make the intensity much duller.• Shades and mood Shade darkens the colour add black only.• Explore colour for emotions.• Know warm and cool colours		buildings and ideas about building have helped shape the world we live in. Learn about plans and elevations to understand and explore architectural ideas.	
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